

**MONOPOLY MILLIONAIRES' CLUB
COMMUNITY CHEST - RULES – v3 (as of 04-10-14)**

GAME TITLE: Community Chest

GAME SUMMARY: The Contestant must successfully choose from ten (10) “Community Chests” in an effort to make as much money as possible. To begin the Game, each chest has a hidden dollar amount in it ranging from \$1,000 to \$10,000. After each selection, the dollar amounts increase and the Contestant can choose to keep the amount he or she currently has or forfeit it and choose another chest. The values in the unselected chests increase as described below before each selection. If a chosen chest is worth the same or more than the previously forfeited amount (i.e., the value of the previously selected chest), the Game continues. If it is less than the amount forfeited, the Game is over and the Contestant wins nothing. Once a Community Chest’s value for the Contestant is \$50,000 or more, it instantly jumps to \$100,000 where it remains that amount for the remainder of the Game.

SCORING MECHANISM: To begin the Game, a Contestant is shown ten (10) Community Chests. Each has a hidden dollar amount inside ranging from \$1,000 to \$10,000. The Contestant chooses a Community Chest and the value inside is revealed. Once a chest is selected, it is out of play, and the dollar amounts in the unselected chests are increased as described below and shown to the Contestant. The Contestant attempts to “trade up” by selecting a chest worth the same or a higher value than the previous one selected. The Contestant wins by selecting a chest with a value of \$100,000 or more.

RULES:

- A. The Contestant is shown ten (10) Community Chests. These may be actual Community Chests, graphic representations, “virtual” video chests, models, or any other representation as determined by Producer in its sole discretion. Each Community Chest has a different, hidden value inside. To begin the Game one has \$1,000, one has \$2,000, one has \$3,000, etc., all the way up to one having \$10,000. The value may be represented by actual currency, a graphic representation, or a numerical display as determined by Producer in its sole discretion. The actual Community Chest itself has nothing to do with the value inside. Chests may be designated by color, letter, number or some other identifying mark. None of those are related to the value inside.
- B. A Game board displays each of the available values in the Community Chests.
- C. The Contestant selects a Community Chest by verbally declaring which one they would like to select.
- D. The Chest is opened to reveal its value. The Contestant earns the amount of money that is revealed and it is removed from the Game board.
- E. After the Contestant’s initial turn, each of the remaining amounts in the Community Chests and on the Game board increase in value by a multiple of two (2) (i.e., if it has not already been chosen, the \$4,000 Community Chest is now worth \$8,000).
- F. The Contestant must choose to take the amount of money he or she has earned or forfeit it for the opportunity to select another Community Chest.
- G. If the Contestant elects to keep his or her money, the Game is over, and the Contestant wins that amount. The Host may continue to play the Game to see what would have happened had the Contestant chosen to play, but once the Contestant chooses to stop the Game, any future Game play is for demonstration and does not impact the

Contestant's winnings.

- H. If the Contestant chooses to keep playing (and, as a result, forfeit his or her current winnings), he or she chooses a new Community Chest. Once a Community Chest is chosen, it cannot be chosen a second time.
- I. The Chest is opened to reveal its value.
- J. If the value of the chosen Community Chest matches or exceeds the value of the previously selected Chest (i.e., the value the Contestant forfeited to continue playing the Game), the Contestant earns that amount of money and it is removed from the Game board. Each of the remaining amounts in the Community Chests and on the Game board increase for the next turn in value by a multiplier of three (3) (i.e., if it has yet to be chosen, the Community Chest that was originally worth \$4,000 is now worth \$12,000).
- K. If the value of the chosen Community Chest does NOT match or exceed the value of the previously selected Chest, the Game is over and the Contestant wins nothing.
- L. Play continues as above with each time a Community Chest is not chosen, its value increasing by another multiple of its original value.
- M. Once a Community Chest's value would exceed \$50,000 or more, it immediately jumps to \$100,000.
- N. Once a Community Chest is valued at \$100,000 it remains fixed at that amount for the remainder of the Game. It does not increase or become some other multiple after each selection.
- O. If a Contestant selects a Community Chest valued at \$100,000, then he or she wins that amount and the Game is over.

WINNER: If the Contestant can successfully choose a Community Chest worth \$100,000, he or she wins the Game.

In the event the Producer needs to stop the Game for any reason (including but not limited to human, mechanical, equipment failure, rule violation, or safety issues), the Contestants and/or the Game pieces (i.e., the Community Chests or Game board) may be reset to a particular position, or the entire game may be thrown out and restarted from the beginning, at Producer's sole and absolute discretion.

All decisions, including, without limitation, whether a Contestant has played the Game correctly and/or violated the rules in any other manner, will be made by the Producer in its sole discretion and are not subject to challenge or appeal.

The Producer reserves the right to modify these rules at any time, with or without notice, in its sole discretion.